

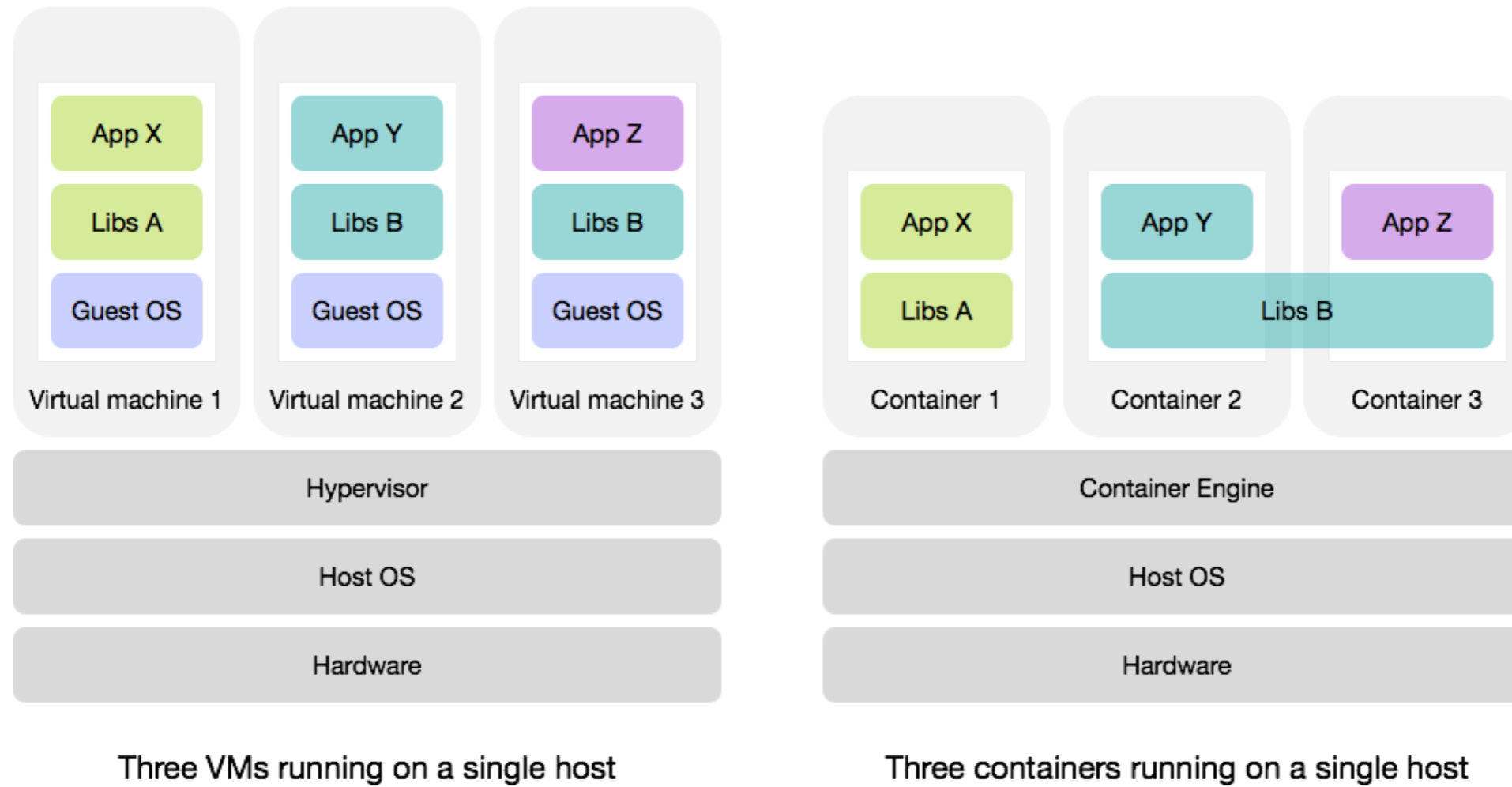
Docker, Docker Compose, Swarm

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A container is a standard unit of software that packages up code and all its dependencies so the application runs quickly and reliably from one computing environment to another.

Eg. A Docker container image is a lightweight, standalone, executable package of software that includes everything needed to run an application: code, runtime, system tools, system libraries and settings.

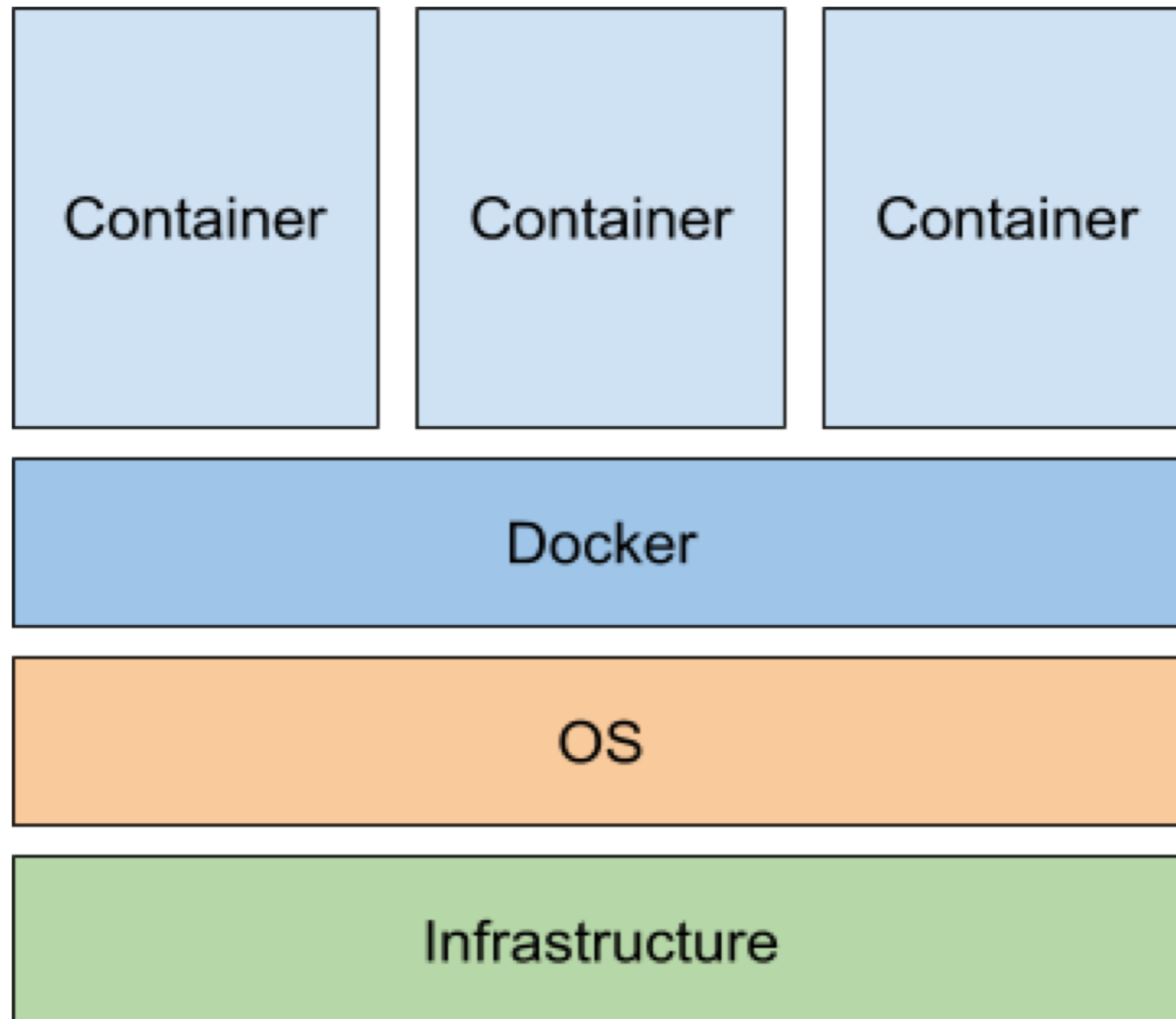
Containers (OS level virtualisation) vs. Virtualisation (Full & Para)

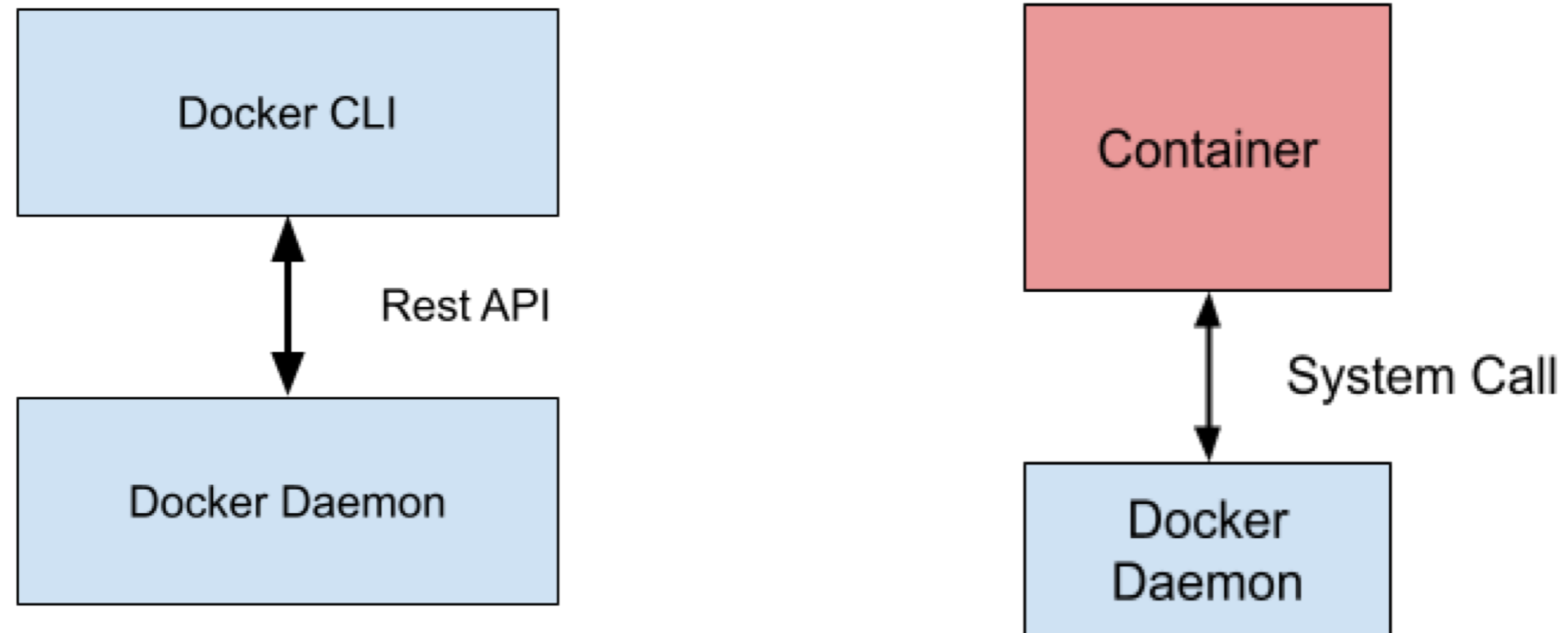


- A container may be only **tens of megabytes** in size
- A virtual machine with its own entire operating system may be **several gigabytes** in size.
- A single server can host far more containers than virtual machines.
- Virtual machines may take **several minutes** to boot up their operating systems and begin running the applications they host
- Containerized applications can be started **almost instantly**.

- OS-Based Virtualization to deliver software packages called **Containers**
- These containers are mostly isolated between one another
- All the containers run using a single Kernel
- Each Container has resource and environment isolation, controlled using Cgroups and Namespaces provided by the Linux Kernel
 - The level of isolation can be controlled
- A docker is represented by a Dockerfile
- Each Container interacts with the **Docker Engine**, which in turn interacts with the OS

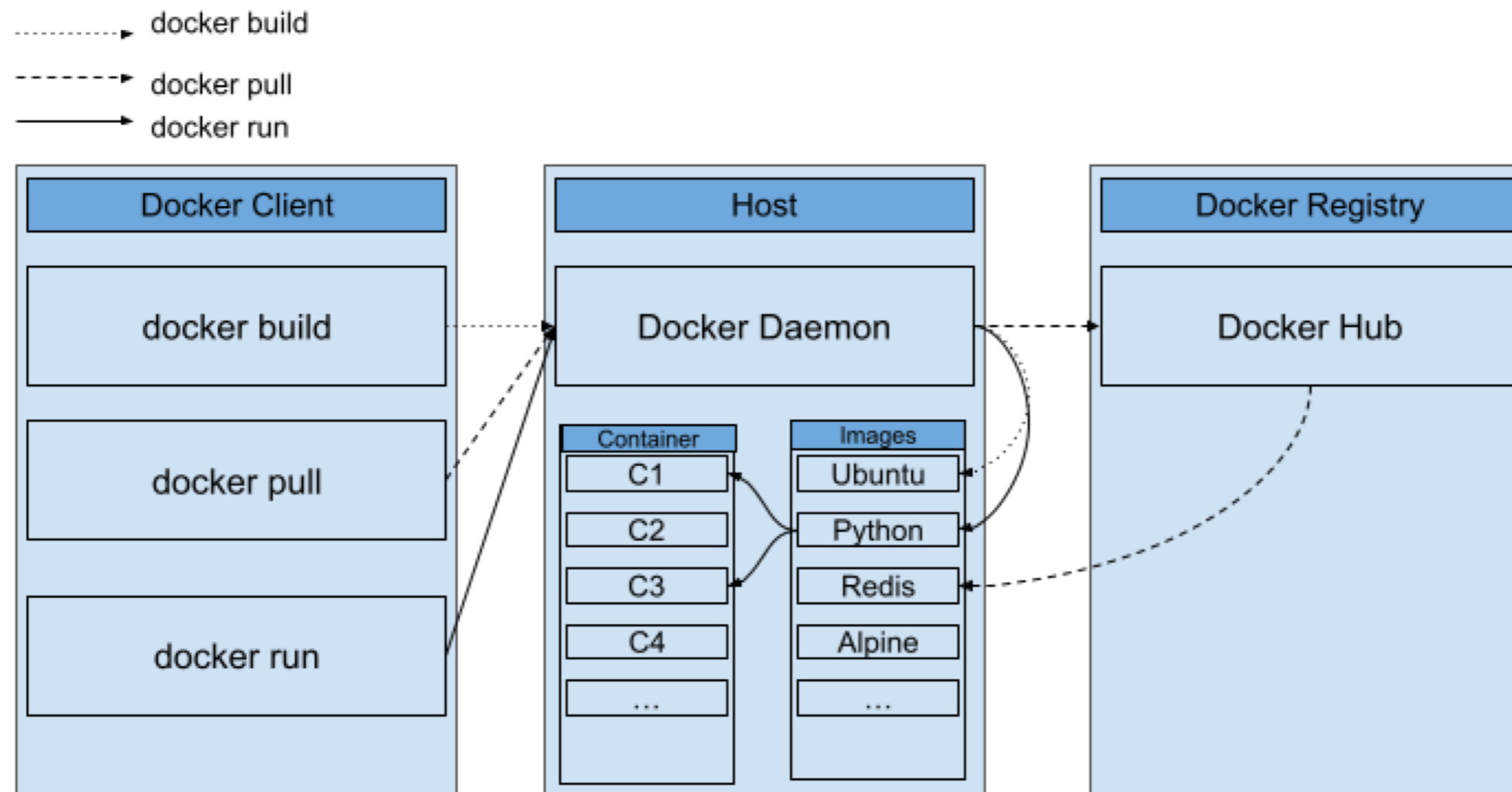
- Runnable instance of an application
- Each container has all the files and folders to be able to run the application
- Each container can be Run, Stopped, Moved or Deleted using the Docker Client





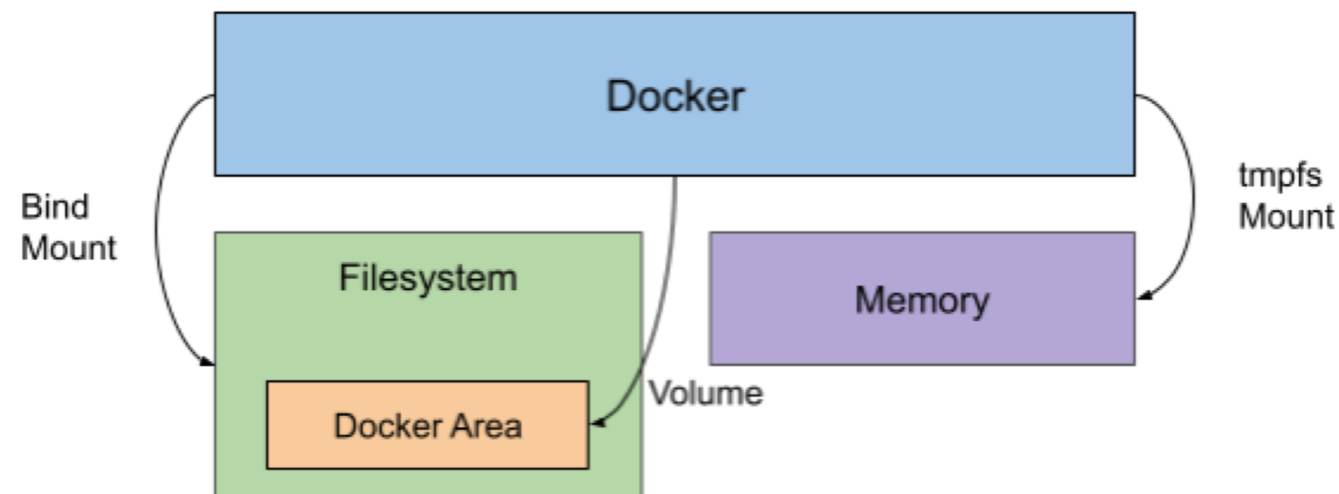
Executes system calls made by the Containers
Manages the Images, Containers, Networks and Volumes
A Daemon can communicate with other daemons (Swarm)

- Used to interact with the Docker Daemon
- CLI commands
- One client can connect to several daemons



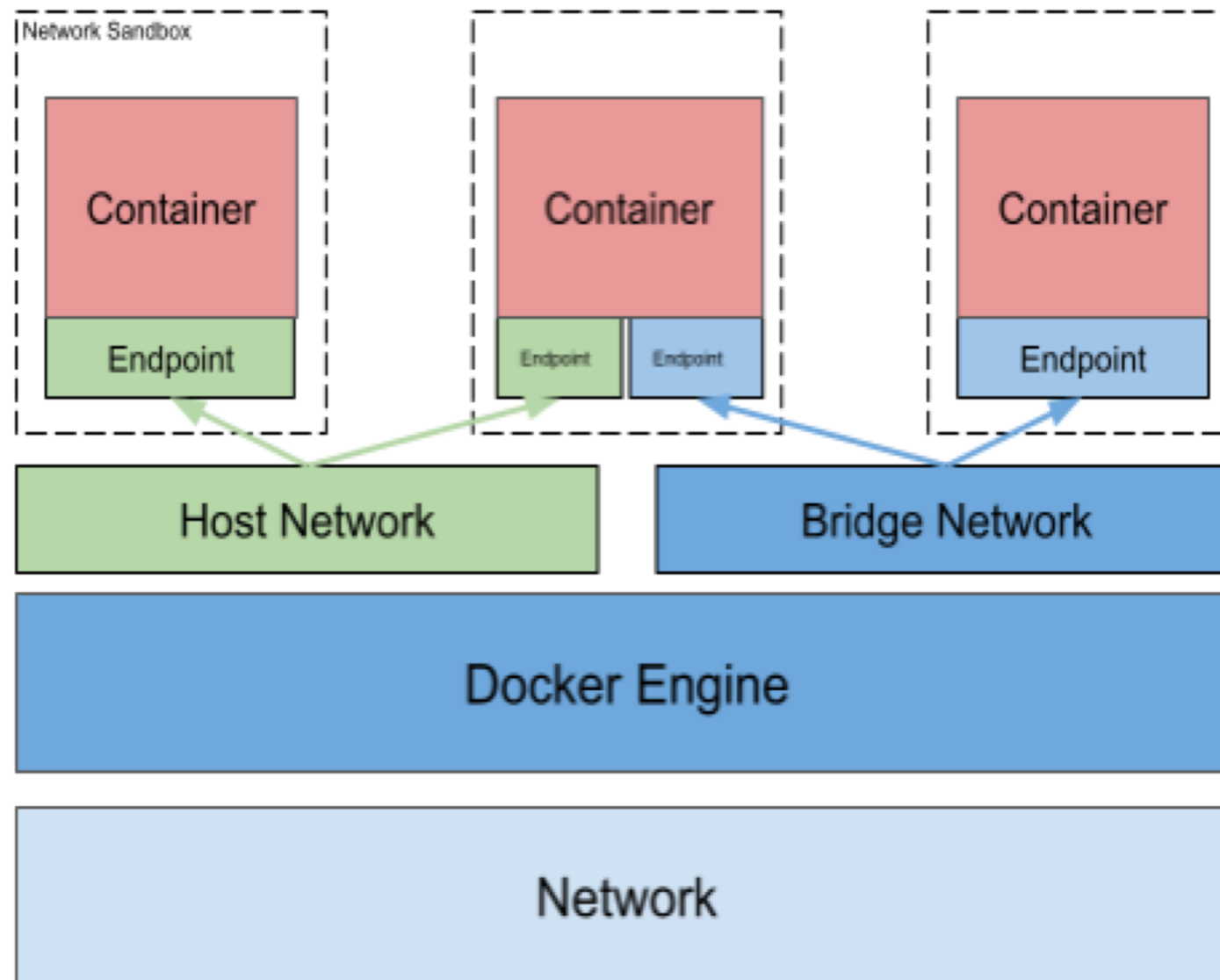
- A read-only template with instructions to build and run a Docker application
- An image is described in a Dockerfile
- Each instruction in the Dockerfile is a layer of the container

- Mechanism to use and store persistent data for a Docker Container
- Area of a filesystem that is managed by the Docker Engine



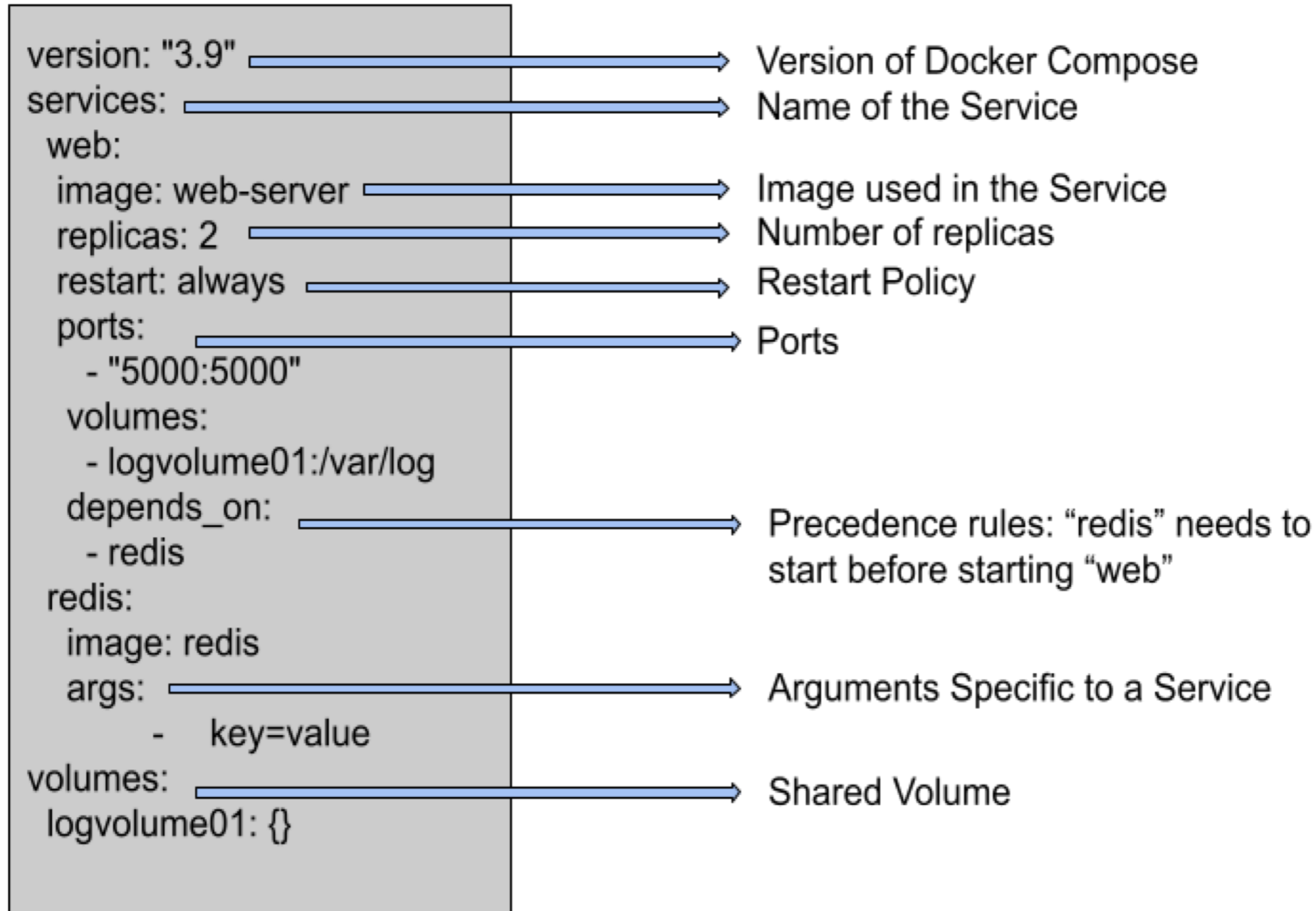
<https://docs.docker.com/storage/volumes/>

Container networking refers to the ability for containers to connect to and communicate with each other, or to non-Docker workloads.

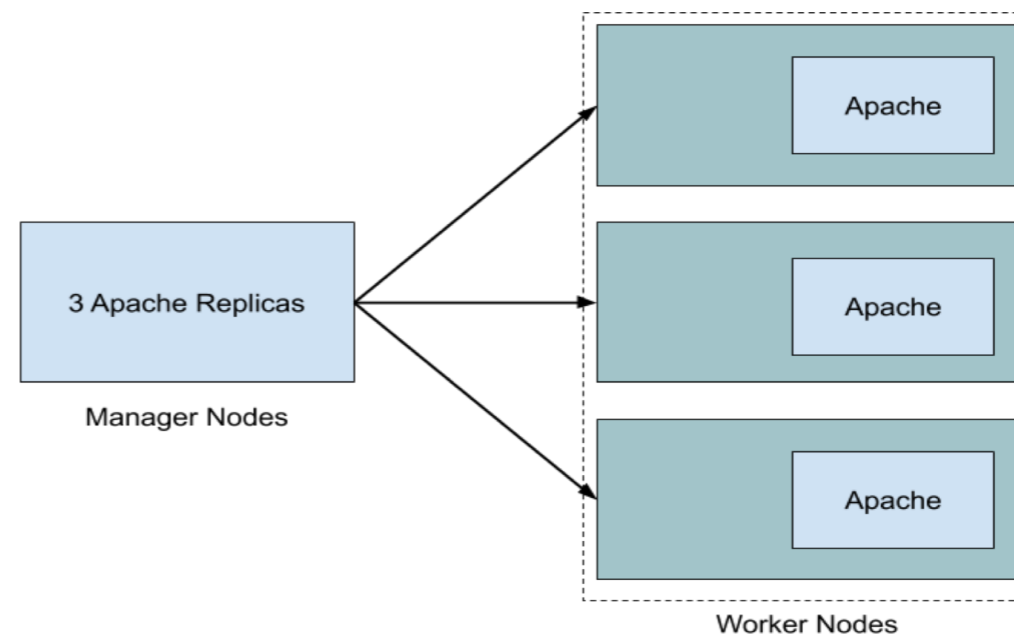


Container Management		General Management		Image Management	
<code>docker ps</code>	List the running containers.	<code>docker login</code>	Log in to a Docker registry.	<code>docker build [dockerfile-path]</code>	Create an image from a Dockerfile.
<code>docker ps -a</code>	List all the containers, both running and stopped.	<code>docker logout</code>	Log out of a Docker registry.	<code>docker build .</code>	Build an image using the files from the current path.
<code>docker create [image]</code>	Create a container without starting it.	<code>docker inspect [object]</code>	Show low-level information about an object.	<code>docker build -t [name]:[tag] [location]</code>	Create an image from a Dockerfile and tag it.
<code>docker create -it [image]</code>	Create an interactive container with pseudo-TTY.	<code>docker version</code>	Show the version of the local Docker installation.	<code>docker build -f [file]</code>	Specify a file to build from.
<code>docker rename [container] [new-name]</code>	Rename a container.	<code>docker info</code>	Display information about the system.	<code>docker pull [image]</code>	Pull an image from a registry.
<code>docker rm [container]</code>	Remove a stopped container.	<code>docker system prune</code>	Remove unused images, containers, and networks.	<code>docker push [image]</code>	Push an image to a registry.
<code>docker rm -f [container]</code>	Force remove a container, even if it is running.			<code>docker import [url/file]</code>	Create an image from a tarball.
<code>docker logs [container]</code>	View logs for a running container.			<code>docker commit [container] [new-image]</code>	Create an image from a container.
<code>docker logs -f --until=[interval] [container]</code>	Retrieve logs before a specific point in time.			<code>docker tag [image] [image]:[tag]</code>	Tag an image.
<code>docker events [container]</code>	View real time events for a container.			<code>docker images</code>	Show all locally stored top level images.
<code>docker update [container]</code>	Update the configuration of a container.			<code>docker history [image]</code>	Show history for an image.
<code>docker port [container]</code>	Show port mapping for a container.			<code>docker rmi [image]</code>	Remove an image.
<code>docker top [container]</code>	Show running processes in a container.			<code>docker load --image [tar-file]</code>	Load an image from a tar archive file.
<code>docker stats [container]</code>	Show live resource usage statistics for a container.			<code>docker save [image] > [tar-file]</code>	Save an image to a tar archive file.
<code>docker diff [container]</code>	Show changes to files or directories on the filesystem.			<code>docker search [query]</code>	Search Docker Hub for images.
<code>docker cp [file-path] CONTAINER:[path]</code>	Copy a local file to a directory in a container.			<code>docker image prune</code>	Remove unused images.
Networking		Running a Container		Plugin Management	
<code>docker network ls</code>	View available networks.	<code>docker run [image] [command]</code>	Run a command in a container based on an image.	<code>docker plugin enable [plugin]</code>	Enable a Docker plugin.
<code>docker network rm [network]</code>	Remove a network.	<code>docker run --name [container-name] [image]</code>	Create, start, and name a container.	<code>docker plugin disable [plugin]</code>	Disable a Docker plugin.
<code>docker network inspect [network]</code>	Show information about a network.	<code>docker run -p [host]:[container-port] [image]</code>	Map a host port to a container port.	<code>docker plugin create [plugin] [path-to-data]</code>	Create a plugin from config.json and rootfs.
<code>docker network connect [network] [container]</code>	Connect a container to a network.	<code>docker run --rm [image]</code>	Run a container and remove it after it stops.	<code>docker plugin inspect [plugin]</code>	View details about a plugin.
<code>docker network disconnect [network] [container]</code>	Disconnect a container from a network.	<code>docker run -d [image]</code>	Run a detached (background) container.	<code>docker plugin rm [plugin]</code>	Remove a plugin.
		<code>docker run -it [image]</code>	Run an interactive process, e.g., a shell, in a container.		
		<code>docker start [container]</code>	Start a container.		
		<code>docker stop [container]</code>	Stop a container.		
		<code>docker restart [container]</code>	Stop a container and start it again.		
		<code>docker pause [container]</code>	Pause processes in a running container.		
		<code>docker unpause [container]</code>	Unpause processes in a running container.		
		<code>docker wait [container]</code>	Block input until the container stops.		
		<code>docker kill [container]</code>	Send a SIGKILL signal to stop a container.		
		<code>docker attach [container]</code>	Attach local standard input, output and error.		
		<code>docker exec -it [container] [shell]</code>	Run a shell inside a running container.		

- Tool used to define and run Docker Containers.
- Built with YAML, it allows to create and run one or several containers with only one command.
- It defines *Services* - A group of containers with a specific state. The Daemon tries to maintain that state.
- Also able to define Volumes, Networks, and Global Variables
- Can be used locally or in a Docker Swarm
- To test locally:
 - `Docker-compose up -d`



- A swarm consists of multiple Docker hosts which run in swarm mode (Managers, Workers or both)
- A Swarm allows:
 - To deploy applications without the need of additional orchestration software
 - Specialization handled at runtime
 - Automatic scaling by defining the number of tasks for each service
 - Load balancing. Can be internal or external load balancer.



- **Declarative service model:** Docker Engine uses a declarative approach to let you define the desired state of the various services in your application stack.
- **Desired state reconciliation:** The swarm manager node constantly monitors the cluster state and reconciles any differences between the actual state and your expressed desired state.
- **Service discovery:** Swarm manager nodes assign each service in the swarm a unique DNS name and load balance running containers.
- **Secure by default:** Each node in the swarm enforces TLS mutual authentication and encryption to secure communications between itself and all other nodes. You have the option to use self-signed root certificates or certificates from a custom root CA
- **Rolling updates:** At rollout time you can apply service updates to nodes incrementally. The swarm manager lets you control the delay between service deployment to different sets of nodes. If anything goes wrong, you can roll back to a previous version of the service.

- To define the tasks on the nodes
- When you create a service, you specify which container image to use and which commands to execute inside running containers.
- In the replicated services model, the swarm manager distributes a specific number of replica tasks among the nodes based upon the scale you set in the desired state.
- For global services, the swarm runs one task for the service on every available node in the cluster.

- With swarm services you can modify a service's configuration without the need to manually restart the service.
- When Docker is running in swarm mode, you can still run standalone containers on any of the Docker hosts participating in the swarm, as well as swarm services.
- Only swarm managers can manage a swarm, while standalone containers can be started on any daemon.

SWARM MANAGEMENT

SET UP MASTER	<code>docker swarm init --advertise-addr <ip></code>
FORCE MANAGER ON BROKEN CLUSTER	<code>docker swarm init --force-new-cluster -advertise-addr <ip></code>
ENABLE AUTO LOCK	<code>docker swarm init --autolock</code>
GET TOKEN TO JOIN WORKERS	<code>docker swarm join-token worker</code>
GET TOKEN TO JOIN NEW MANAGER	<code>docker swarm join-token manager</code>
JOIN HOST AS A WORKER	<code>docker swarm join <server> worker</code>
LEAVE THE SWARM	<code>docker swarm leave</code>
UNLOCK A MANAGER HOST AFTER DOCKER	<code>docker swarm unlock</code>
PRINT KEY NEEDED FOR 'UNLOCK'	<code>docker swarm unlock-key</code>

HANDLING NODES

PRINT SWARM NODE LIST	<code>docker node ls</code>
REMOVE ONE OR MORE NODES FROM THE SWARM	<code>docker node rm <node id></code>
DISPLAY DETAILED INFORMATION ON ONE OR MORE NODES	<code>docker node inspect --pretty <node id></code>
PROMOTE NODE TO MANAGER	<code>docker node promote <node id></code>
DEMOTE ONE OR MORE NODES FROM MANAGER IN THE SWARM	<code>docker node demote <node id></code>

LABELLING NODES

ADD LABEL	<code>docker node update --label-add <key>=<value> <node></code>
REMOVE LABEL	<code>docker node update --label-rm <key> <node></code>
LIST LABELS	<code>docker node inspect <node> grep Labels -C5</code>